Magenta
Levels 0, 1, 2
Reading Age 5-5.5

M1 Read/Learning the code
a. Recognize basic sight words; me, a, I, to, my, is, am, on, go, here, and, look, the, in, we.
b. Identify the title, author, and illustrator.
c. Match word to picture.
d. Demonstrate the first and last part of a story.
e. Distinguish between a letter and a word.
f. Match initial letter and sound.
g. Construct some letter sound sequences.
h. Substitute initial and final consonants.
i. Identify vowels; a, e, i, o, u and sometimes y.
j. Recall the name, and, understand the purpose of; fullstop, and capital letters.

M2 Meaning
a. Demonstrate understanding that the text needs to make sense.
b. Identify the characters in the story.
c. Summarize an idea from the text.
Red
Levels 3,4,5
Reading Age 5-5.5

R1 Read/Learning the code

a. Recognize an increasing number of sight words; down, like, mum, for, can, see, went, said, come, little, big, are, you, up, dad.
b. Recognize the days of the week.
c. Recognize the names of colours
d. Recognize the pronouns; he and she.
e. Recognize the titles; Mrs., Mr., Miss
f. Substitute medial vowels (e.g: hot, hat, hit).
g. Identify initial blends.
h. Recognize the initial “h” diagraphs ie, wh, sh, ch, th, ph,
i. Recognize the word endings; -s, -er, -ed, -ing.
j. Recognize and construct words using two letter rimes. Some commonly used ones include; an, in, op, un, ap, ip, at, it, ot, ug, ay, aw, et.
k. Distinguish between singular and plural.
l. Match antonyms.
m. Recall the name, and, understand the purpose of; comma, question mark, exclamation mark and speech marks.

R2 Meaning

a. Respond to the text, connecting prior knowledge and information from the text.
b. Demonstrate an awareness of sentence structure.
c. Identify the feelings of the characters using both text and illustrations.
d. Identify the setting, including location and time.
e. Retell the text in order.
Yellow
Levels 6, 7, 8
Reading Age 5-5.5

Y1  Read/Breaking the code

a. Recognize an increasing number of sight words; where, today, goes, her, this, not, away, with, she, shouted, looking, play, no, run.
b. Identify topic words using: initial letter, word length and word shape.
c. Recognize an increasing number of pronouns including: it, they, everyone, his, her.
d. Recognize words that indicate time.
e. Recognize numbers 1 – 10, written as words.
f. Recognize and demonstrate an understanding of positional vocabulary.
g. Identify imperative verbs, i.e. commands.
h. Recognize r controlled vowels.
i. Distinguish between long and short vowels.
j. Recognize initial digraphs.
k. Know that a “y” at the end of a multi syllable word will make an “ee” sound.
l. Recognize and construct words using three letter rimes, e.g. ook.
m. Sequence sounds in words of more than one syllable.
n. Match words that rhyme.
o. Understand the meaning of the homophone; to, too, two.
p. Identify synonyms (nearly the same meaning)
q. Recognize the use of onomatopoeia.
r. Recognize the use of alliteration.
s. Identify questions and answers.
t. Understand the use of speech bubbles.

Y2  Meaning

a. Identify the main idea.
b. Understand the purpose of text layout e.g. lists, labels.
B1 Read/Learning the code
   a. Recognize an increasing number of sight words; they, stay, saw, coming, liked, good, was, can't, came, after, into, help, please, have.
   b. Recognize and use question words.
   c. Recognize words with silent e pattern.
   d. Identify final blends and digraphs in words.
   e. Identify soft g and c sounds in words.
   f. Recognize an increasing range of word endings, i.e. ly, est, ist, tion.
   g. Scan words using awareness of; letter sound, blends, rimes and endings.
   h. Match irregular plurals, e.g. children, teddies.
   i. Identify adjectives.
   j. Identify, make, and separate, compound words.
   k. Identify, make, and separate, contractions.
   l. Recall the name, and, understand the purpose of, the belonging apostrophe and ellipsis.
   m. Identify and use verbs

B2 Meaning
   a. Create questions about the text using question starters; who, what, when, where, how and why.
   b. Identify the plot, including; problem, reaction, action and outcome.
   c. Make simple inferences.
   d. Describe the subplot within the illustrations.
   e. Demonstrate ability to use higher order thinking tools to extend thinking about the story.
Green
Levels 12,13,14
Reading Age 5.5-6

Gr1  Read/Learning the code

a. Recognize an increasing number of sight words; night, climber, again, very, morning, give, hungry, wanted, someone, it’s, don’t, friend, before, called, having.
b. Know how to break a word into syllables.
c. Identify silent letters within words.
d. Identify words containing vowel blends and digraphs.
e. Identify medial blends and digraphs.
f. Identify three letter blends.
g. Recognize and construct verb word families.
h. Identify indirect speech.

Gr2  Meaning

a. Describe the characters and the setting.
b. Identify the narrator of the story.
c. Identify features of different text forms, e.g. letters, poems, instructions, directions.
Orange
Levels 15, 16
Reading Age 6-6.5

O1  Read/Learning the code
   a. Understand the purpose of changes in font including: bold, italics, and size.
   b. Identify and understand the use of prepositions in sentences

O2  Meaning
   a. Categorize questions that can be asked about a text into the following categories;
      a. In the text questions which include - “right there questions” and “think and search”.
      b. In your head questions which include - “author and you” and “on your own”.
   b. Identify keywords in non-fiction texts.
   c. Use features of non-fiction text to locate information ie, glossary, heading, contents page and index.
   d. Analyse the structure expository texts - single topic texts and “time” texts, i.e. texts that are a series of events from first to last.
   e. Understand how precise selection of vocabulary influences the text, e.g. said, shouted, yelled.
   f. Recognize simile, metaphor and personification.
   g. Identify and respond to key ideas / facts presented in texts.
Turquoise
Levels 17,18
Reading Age 6.5 - 7

T1 Read/Breaking the code
  a. Identify adjectives and adverbs and understand their purpose.

T2 Meaning/Comprehension
  a. Create questions about the text to check recall and understanding.
  b. Identify the different points of view of the main characters.
  c. Identify episodes within the plot.
  d. Summarise the theme or plot of the story.
  e. Understand subject specific vocabulary.
  f. Identify and summarise knowledge gained or changed since reading the text.
  g. Analyse how illustrations can either support or change the meaning of the text.
  h. Express personal opinion of the text.
  i. Analyse features of fiction and non fiction texts.
  j. Recognise the difference between fact and opinion statements
Purple
Levels 19,20
Reading Age 7-7.5

P1 Read/Learning the code
a. Identify irregular plurals.

P2 Meaning/Comprehension
a. Understand how a paragraph is constructed.
b. Identify how writers create characters through; description, what the character says and does, and, what other characters think or say.
c. Infer morals and values of the characters in the story.
d. Understand how the setting influences the story.
e. Understand how vocabulary influences meaning.
f. Summarise the main idea in each paragraph.
g. Analyse the structure of an increasing range of fiction and non fiction texts including; cause and effect, problem and solution, list, texts that compare (matrix)
h. Justify personal opinion of text.
Gold
Levels 21,22
Reading Age 7.5-8

G1  Read/Learning the code
   a. Be familiar with an increasing range of homophones. (same sound, different meaning)
   b. Recall the name, and, understand the purpose of hyphens.

G2  Meaning/Comprehension
   a. Summarise main ideas of each chapter.
   b. Infer motivations and likely responses of characters.
   c. Infer the mood of the text, providing evidence from the story.
   d. Outline subplots within a story.
   e. Make simple inferences using information that is in the text.
   f. Identify the writer's purpose and point of view.
   g. Use references sources to find the meanings of unknown words.
   h. Skim and scan text for information.
   i. Understand how changes in the tense influence the story.
   j. Know the meaning of the prefixes- un, re, in, dis
   k. Know the impact of words with suffixes, or, ist, ity, ty, ion, able/ible, ness, ment.
   l. Understand how; simile, metaphor, and personification influence the text.
   m. Identify; idioms, proverbs, hyperbole and allusions, and, understand their purpose.
S1 Read/Breaking the code

a. Recognize and know the meaning of some Latin and Greek root words, for example, audio (I hear), equus (horse), finis (end), tele (far off); aer (air), bi (twice), duo (two), tri (three), decem (ten).

S2 Meaning/Comprehension

a. Understand how characters influence the plot.
b. Critique the character’s choices.
c. Identify how the narrator influences what is told in the story.
d. Critique the themes and ideas in the story.
e. Understand the function of an introduction and conclusion.
f. Interpret visual features in nonfiction texts, ie, charts, tables, images etc.
g. Identify and evaluate the evidence provided by an author to support their position or argument/point of view.
h. Analyse and critique the author’s selection of vocabulary.